Reasoning algorithms for description logics

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Objectives

Given a set of axioms $\mathcal O$ (TBox, RBox, Abox) infer implicit knowledge

subsumption: $\mathcal{O} \models \mathcal{C} \sqsubseteq \mathcal{D}$

consistency: for each class C there is a model \mathcal{I} of \mathcal{O} such that $C^{\mathcal{I}}$ is not empty

instance checking: check if if $\mathcal{O} \models C(a)$

A structural algorithm for \mathcal{FL}^-

 \mathcal{FL}^- is limited to $A \mid C \sqcap D \mid \forall R.C \mid \exists R$

2-phases algorithm:

- Normalization
- Recursive comparison

Normalization

Flatten all embedded conjunctions :

$$A \sqcap (B \sqcap C) \rightarrow A \sqcap B \sqcap C$$

Factorize all conjunctions of universal quantifiers over the same role

$$\forall R.C \sqcap \forall R.D \rightarrow \forall R.(C \sqcap D)$$

The $\sqsubseteq(C,D)$ algorithm

return true

Exercise

Use the algorithm to check

- Adult □ Male □ Adult
- Adult \sqcap Male \sqcap Rich \sqsubseteq Rich \sqcap Adult
- \forall child.(Adult \sqcap Male) $\sqsubseteq \forall$ child.Adult
- \forall child.Adult $\sqcap \exists$ child $\sqsubseteq \forall$ child.Adult
- ∀child.Adult \(\subseteq \exists child \)
- ullet \exists child $\not\sqsubseteq \forall$ child.Adult

Properties of the algorithm

```
Time complexity O(|C| \times |D|)
```

Soundness The algorithm is sound. Whenever is answers "yes" then ${\it C}$ is subsumed by ${\it D}$.

Completeness Whenever $C \sqsubseteq D$ the algorithm answers "yes"

Limits of structural algorithms

- Algorithms based on a syntactic analysis cannot handle more complex logics.
- For instance, $A \sqcup \neg A$ subsumes any concept C even if C does not mention A.

Tableau algorithms

Tableau algorithm prove the non satisfiability of a concept by trying to build a model.

They take advantage of the "tree model property": if there is a model then there is a model that has a tree shape (the object-relation graph is a tree)

From acyclic TBoxes to ABoxes

If a TBox has no circular definition it is always possible to rewrite every concept definition $C \equiv Expr$ as $C \equiv Expr'$ where

- $Expr' \equiv Expr$
- Expr' contains only basic (not defined) concept names.

 \Rightarrow if the ABox contains C(a) it can be rewritten as Expr'(a). This is a way to empty the TBox This process may produce an exponentially large ABox!

Satisfiability Algorithm

To test the satisfiability of C.

The algorithm tries to build a model \mathcal{I} in which $\mathcal{C}^{\mathcal{I}}$ is not empty.

- put C in negative normal form (all negations beside atomic concept)
- ② crate an initial set of ABoxes: $\{\{C(a)\}\}$
- exhaustively apply the production rules
- if there is an ABox without clash (inconsistency) then C is satisfiable, otherwise it is inconsistent.

Rules for \sqcap and \sqcup

For an ABox ${\mathcal A}$ generate one or two new ABoxes ${\mathcal A}'$ and ${\mathcal A}''$

$$\rightarrow_{\sqcap}$$
 rule if \mathcal{A} contains $(C \sqcap D)(x)$ but not $C(x)$ and $D(x)$ then $\mathcal{A}' = \mathcal{A} \cup \{C(x), D(x)\}.$

$$\rightarrow_{\sqcup}$$
 rule if \mathcal{A} contains $(C \sqcup D)(x)$ but neither $C(x)$ nor $D(x)$ then $\mathcal{A}' = \mathcal{A} \cup \{C(x)\}$ and $\mathcal{A}'' = \mathcal{A} \cup \{D(x)\}$.

Rules for \exists and \forall

For an ABox ${\mathcal A}$ generate one or two new ABoxes ${\mathcal A}'$ and ${\mathcal A}''$

- $ightarrow \exists$ rule if \mathcal{A} contains $(\exists r.C)(x)$ but no individual name z such that C(z) and r(x,z) are in \mathcal{A} then $\mathcal{A}' = \mathcal{A} \cup \{C(y), r(x,y)\}$.
- \rightarrow_{\forall} rule if \mathcal{A} contains $(\forall r.C)(x)$ and r(x,y) but not C(y) then $\mathcal{A}' = \mathcal{A} \cup \{C(y)\}.$

Rules for number restrictions

- →≥ rule if \mathcal{A} contains $(\geq n\,R)(x)$ but not $R(x,z_i)$ $(1\leq i\leq n)$ and diff (z_i,z_j) $(1\leq i< j\leq n)$ where z_1,\ldots,z_n are individual names then $\mathcal{A}'=A\cup\{R(x,y_1),\ldots,R(x,y_n)\}\cup\{\text{diff}(y_1,y_2),\text{diff}(y_1,y_3)\ldots,\text{diff}(y_{n-1},y_n)\}$ where y_1,\ldots,y_n are new individual names.
- $ightarrow \le$ rule if $\mathcal A$ contains $(\le n\,R)(x)$ and $R(x,y_1),\ldots,R(x,y_{n+1})$, and diff (y_i,y_j) is not in $\mathcal A$ for some $i\ne j$ then for each pair i>j such that diff (y_i,y_j) is not in $\mathcal A$ do $\mathcal A'=\mathcal A\cup$ the ABox $\mathcal A$ where y_i is replaced by y_j .

Example

TBox T

- $C \equiv \exists R.E$,
- $D \equiv A \sqcup \exists R.F$,
- $F \equiv E \sqcup G$

We want to prove that this TBox entails $C \sqsubseteq D$ This amounts to prove that $T \cup \{C \sqcap \neg D\}$ is inconsistent.

- $C \sqcap \neg D$ is inconsistent if we cannot find a model for $(C \sqcap \neg D)(a)$
- Expanding $(C \sqcap \neg D)(a)$ with the axioms yields
 - $((\exists R.E) \sqcap \neg (A \sqcup \exists R.F))(a)$ $= ((\exists R.E) \sqcap \neg (A \sqcup \exists R.(E \sqcup G)))(a)$
- In negative normal form:
 - $= (\exists R.E) \sqcap (\neg A \sqcap \neg \exists R.(E \sqcup G)))(a)$
 - $= (\exists R.E) \sqcap (\neg A \sqcap \forall R.(\neg E \sqcap \neg G)))(a)$

Rule applications

ABox expansion

$$A_{0} = \{(\exists R.E) \sqcap (\neg A \sqcap \forall R.(\neg E \sqcap \neg G)))(a)\}$$

$$A_{1} = A_{0} \cup \{(\exists R.E)(a), \neg A(a), (\forall R.(\neg E \sqcap \neg G))(a)\} \quad (\sqcap \text{ rule})$$

$$A_{2} = A_{1} \cup \{R(a,b), E(b)\} \quad (\exists \text{ rule})$$

$$A_{3} = A_{2} \cup \{(\neg E \sqcap \neg G)(b), \neg E(b), \neg G(b)\} \quad (\forall \text{ rule and } \sqcap \text{ rule})$$

There is a clash in A_3 , it contains E(b) and $\neg E(b)$ There is no other ABox, hence $C \sqcap \neg D$ is inconsistent

Properties of the algorithm

- rule application always terminates (no infinite loop).
- ② C is consistent iff the algorithm produced at least one clash-free ABox.

Definition

An ABox ${\mathcal A}$ has a clash if one of these conditions is true

- A contains $\bot(x)$ for some individual name x
- \mathcal{A} contains $\mathcal{B}(x)$ and $\neg \mathcal{B}(x)$ for some individual name x and some concept name \mathcal{B}
- \mathcal{A} contains $(\leq n R)(x)$, $R(x, y_1), \ldots, R(x, y_{n+1})$, diff $(y_i, y_j)|1 \leq i < j \leq n+1$ for individual names x, y_1, \ldots, y_{n+1} , n > 0, and R a role name.

Complexity (AND Branching)

The size of the ABox set generated during the process may be exponential in the size of \mathcal{C} .

e.g. for the following family of ABoxes

$$C_1 := \exists r.A \sqcap \exists r.B,$$

$$C_2 := \exists r.A \sqcap \exists r.B \sqcap \forall r (\exists r.A \sqcap \exists r.B),$$

. . .

$$C_{n+1} := \exists r.A \cap \exists r.B \cap \forall r.C_n$$

ABox for C_1

$$(\exists r.A \sqcap \exists r.B)(a_1)$$

complete ABox:

$$\{\ldots, r(a_1, a'), r(a_1, b'), A(a'), B(b')\}$$

ABox for C_2

$$(\exists r.A \sqcap \exists r.B \sqcap \forall r(\exists r.A \sqcap \exists r.B))(a_2)$$

complete ABox:

$$\{\ldots, r(a_2, a_1), r(a_2, b_1), A(a_1), B(b_1), \\ r(a_1, a'), r(a_1, b'), A(a'), B(b'), \\ r(b_1, a''), r(b_1, b''), A(a''), B(b'') \}$$

Exponential growth (doubles at each level)

Complexity (OR Branching)

Checking the satisfiability of

$$(\exists R.A) \sqcap (\exists R.(\neg A \sqcap \neg B)) \sqcap (\exists R.B) \sqcap \leq 2R$$

To satisfy the \exists we must generate

- $R(a, x_1), A(x_1)$
- $R(a, x_2), (\neg A \sqcap \neg B)(x_2)$
- $R(a, x_3), B(x_3)$

To satisfy $\leq 2R$ we must generate (and explore) 3 cases

- $x_1 = x_2$
- or $x_2 = x_3$
- or $x_1 = x_3$

For general TBoxes

Remark. A TBox

$$\{C_1 \sqsubseteq D_1, \ldots, C_n \sqsubseteq D_n\}$$

is equivalent to the TBox

$$\{\top \sqsubseteq ((\neg C_1 \sqcup D_1) \sqcap \cdots \sqcap (\neg C_n \sqcup D_n))\}$$

Thus we can consider a TBox with a single axiom of the form

$$\top \sqsubseteq C$$

i.e. every object of the domain must belong to the interpretation of C

Additional rule

To represent the TBox axiom $\top \sqsubseteq C$ we add a new rule

 $\rightarrow_{\top \sqsubseteq C}$ -rule if the individual name x appears in the ABox and C(x) is not present, add C(x) to the ABox

Blocking

If the TBox is cyclic, the \rightarrow_{\exists} -rule may create infinite sequences of individuals connected through roles, although a finite model may exist.

Blocked rule

The application of the \rightarrow_\exists -rule to an individual x is blocked by an individual y if

- x is younger than y, i.e. x has been introduced by an \rightarrow_{\exists} -rule after the introduction of y
- x has no more constraints than y, i.e. $\{C: C(x) \in ABox\} \subset \{C: C(y) \in ABox\}$

The idea is that we can use y instead of x to create a model.

OWL 2 RL and rule-based reasoning

- For RDFS there is a set of IF ... THEN ... rules that can generate all the consequences of a set of axioms
 - ▶ IF (x p y) and (p rdfs:range c) THEN (y rdf:type c)
- It is not the case with OWL 2
- But it is possible on some sublanguages of OWL

OWL 2 RI ¹

An OW 2 profile with syntactic restrictions

Aimed at efficient reasoning with rule-based systems

With a set of inference rules for reasoning

- complete reasoning for the OWL 2 RL profile (see Theorem PR1 in [1])
- incomplete reasoning for OWL 2

OWL 2 RL definition by syntactic restrictions

```
In an axiom Left \sqsubseteq Right
   Left may be
                                         Right may be
   a class name (except
                                         a class name (except
   owl:Thing),
                                         owl:Thing),
   E and F.
                                         E and F.
   E or F.
                                         not C.
   R some C.
                                         R only C,
   R hasValue v
                                         R has Value v.
   oneOf (...),
                                         \max 0/1 C
```

Inference Rules for Individuals

Basic rule: if the ontology contains

$$X \sqsubseteq Y$$

X(a)

it entails

The "shape" or X and Y determines inference rules



Left rules

and

$$E \text{ and } F \sqsubseteq Y$$

\Rightarrow (E and F)(x) \Rightarrow Y(x)

$$\Rightarrow E(x) \land F(x) \rightarrow Y(x)$$

or

$$E$$
 or $F \subseteq Y$

$$\Rightarrow$$
 $(E \text{ or } F)(x) \rightarrow Y(x)$

$$\Rightarrow E(x) \vee F(x) \rightarrow Y(x)$$

$$\Rightarrow E(x) \lor F(x) \to Y(x)$$

$$\Rightarrow E(x) \rightarrow Y(x), F(x) \rightarrow Y(x)$$



Rules for OWL 2 RL in RDF

```
Intersection
     ?c owl:intersectionOf (?c1, ..., ?cn)
     ?y, rdf:type, ?c1
     ?y, rdf:type, ?c2
     ...
     ?y, rdf:type, ?cn
     --->
     ?y rdf:type ?c
```

Union

```
?C owl:unionOf ?x .
?x rdf:rest*/rdf:first ?Ci .
?y rdf:type ?Ci .
--->
?y rdf:type ?C .
```

some

R some $C \sqsubseteq Y$

$$\Rightarrow$$
 (R some C)(x) $\rightarrow Y(x)$

$$\Rightarrow \exists y : C(y) \land R(x,y) \rightarrow Y(x)$$

$$\Leftrightarrow C(y) \land R(x,y) \rightarrow Y(x)$$

.

R has Value v

R has value $v \sqsubseteq Y$

$$\Rightarrow R(x, v) \rightarrow Y(x)$$

... for OWL 2 RL in RDF

```
?X owl:someValuesFrom ?Y .
   ?X owl:onProperty, ?p .
   ?u ?p ?v .
   ?v rdf:type ?Y .
   --->
   ?u rdf:type ?X .
```

```
?x owl:hasValue ?v.
?x owl:onProperty ?p.
?u ?p ?v.
```

```
--->
?u rdf:type ?x.
```

hasValue

Right rules

not

$$X \sqsubseteq \text{not } Y$$

$$\Rightarrow X(x) \rightarrow (\mathbf{not}\,Y)(x)$$

$$\Rightarrow \neg X(x) \lor \neg Y(x)$$

$$\Rightarrow \neg(X(x) \land Y(x))$$

$$\Rightarrow (X(x) \land Y(x)) \rightarrow \mathsf{False}$$

only

$$X \sqsubseteq R$$
 only C

$$\Rightarrow X(x) \rightarrow (R \text{ only } C)(x)$$

$$\Rightarrow X(x) \rightarrow (R(x,y) \rightarrow C(y))$$

$$\Leftrightarrow (X(x) \land (R(x,y)) \rightarrow C(y)$$

RDF Rule for All

```
?X owl:allValuesFrom ?Y .
?X owl:onProperty, ?p .
?u, ?p, ?v .
?u, rdf:type, ?X .
--->
?v, rdf:type, ?Y .
```

Additional rules

- Equality rules (on owl:sameAs)
- Rules for property axioms
- Rules for owl:equivalentClass, disjoint, alldisjoint
- Schema (TBox) inference axioms

Example: Functional property rule

In Practice

Complete OWL 2 reasoners (Hermit, Pellet, ...)

- usable on TBoxes, e.g. to infer the class hierarchy
- impractical on ABoxes (data)

OWL 2 RL reasoners

- efficient enough to reason on ABoxes (not complete for TBoxes)
- Implemented in triple stores (GraphDB, ...) with rules engines (with RETE algorithms)
 - in GraphDB on can load their own ruleset